

AI*IA Conference Program

November 29th - December 1st

Tuesday 29th

Paper Parallel Social Session (1-2)

17.00 - 18.30 Aula A9	Understanding Characteristics of Evolved Instances for State-of-The-Art Inexact TSP Solvers with Maximum Performance Difference <i>Jakob Bossek and Heike Trautmann</i>
	Optimized Word-Size Time Series Representation Method Using a Genetic Algorithm with a Flexible Encoding Scheme <i>Muhammad Marwan Muhammad Fuad</i>
	A Subdivision Approach to the Solution of Polynomial Constraints over Finite Domains using the Modified Bernstein Form <i>Federico Bergenti, Stefania Monica and Gianfranco Rossi</i>
	Flat and Hierarchical Classifiers for Detecting Emotion in Twitter <i>Giulio Angiani, Stefano Cagnoni, Natalia Chuzhikova, Paolo Fornacciari, Monica Mordonini and Michele Tomaiuolo</i>
	Spam Filtering using Regularized Neural Networks with Rectified Linear Units <i>Aliaksandr Barushka and Petr Hajek</i>
17.00 - 18.30 Aula A8	User Mood Tracking for Opinion Analysis on Twitter <i>Giuseppe Castellucci, Danilo Croce, Diego De Cao and Roberto Basili</i>
	Using Random Forests for the Estimation of Multiple Users' Visual Focus of Attention from Head Pose <i>Silvia Rossi, Enrico Leone and Mariacarla Staffa</i>
	A Comparative Study of Inductive and Transductive Learning with Feedforward Neural Networks <i>Anas Belahcen, Monica Bianchini and Franco Scarselli</i>
	Structural Knowledge Extraction from Mobility Data <i>Pietro Cottone, Salvatore Gaglio, Giuseppe Lo Re, Marco Ortolani and Gabriele Pergola</i>
	Predicting Process Behavior in WoMan <i>Stefano Ferilli, Floriana Esposito, Domenico Redavid and Sergio Angelastro</i>
17.00 - 18.30 Aula Cambiaso	On-line Learning On Temporal Manifolds <i>Marco Maggini and Alessandro Rossi</i>
	Learning and Reasoning with Logic Tensor Networks <i>Luciano Serafini and Artur d'Avila Garcez</i>
	An Analytic Study of Opinion Dynamics in Multi-Agent Systems with Additive Random Noise <i>Stefania Monica and Federico Bergenti</i>
	Combining Avoidance and Imitation to Improve Multi-Agent Pedestrian Simulation <i>Luca Crociani, Giuseppe Vizzari and Stefania Bandini</i>